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Android imageview attributes

Displays any image such as `Android.view.view` `Android.widget.ImageView` icon. The `ImageView` class loads images from a variety of sources (such as resources and content providers), processes their measurements from the images, makes them available to any layout manager, and provides a variety of display options, such as scaling and coloring. The bounded class enumerates the `ImageView.ScaleType` option for scaling the bounds of the image to the boundaries of this view. XML Attribute Attribute Name Related Method Description `Android: AdjustViewBounds` `setAdjustViewBounds(boolean)` Set this to true if You want `ImageView` to adjust the boundaries to maintain its drawable aspect ratio. `Android: Baseline` settings `Baseline (int)` Baseline offset in this view. `Android: Baseline Alignment Bottom` `Set Baseline Alignment Bottom (Boolean)` If true, the image view is aligned to the baseline based on its bottom edge. `Android: cropToPadding` `setCropToPadding (Boolean)` If true, the image will be cropped to fit within the padding. `Android: maxHeight` `setMaxHeight(int)` Optional arguments to specify the maximum height of this view. `Android: maxWidth` `setMaxWidth(int)` Optional arguments to specify the maximum width of this view. `Android: Scale Type` `setScaleType (Image View.Scale Type)` Controls how the image is resized or moved to fit the size of this image view. `Android: src` `setImage Resource (int)` sets that can be drawn as the content of this image view. `Android: Tint` `setColorFilter (int, Porter Duff.Mode)` to set the color of the shade of the image. `Android.view.view.view [extended]` class `Android.view.View` protected method `void drawableStateChanged()` this function inherits constants inherited from xml attribute classes inherited from the Deployment class. Called each time the state of the view changes in such a way that it affects the displayed drawable state. `void onAttachedToWindow()` This is called when the view is attached to a window. `void onDetachedFromWindow()` This is called when the view is detached from the window. `void onDraw (canvas canvas)` Implements this and draws. Measure the `void onMeasure(int widthMeasureSpec, int heightMeasureSpec)` view and its contents to determine the measured width and measured height. `Boolean setFrame(int l, int t, int r, int b)` Assigns size and position to this view. If the Boolean validation `drawable (drawable dr)` view subclass is displaying its own `Drawable` object, you must override this function and return true for the `Drawable` you are viewing. Methods inherited from the `Expand` class `java.lang.Object` `Android.graphics.drawable.Drawable` from the interface from the callback interface to `Android.view.KeyEvent` callback interface `Android.view.accessibility.accessibility` event source image view if you want to adjust the boundaries to maintain its drawable aspect ratio , set this to true. Must be a Boolean value (true or false) This can be a reference to a resource (seeForm: [Package:] Type: Name) or theme attribute (Form?) Package containing the value of this type:[Type:]name It corresponds to the global attribute resource symbol adjustment `ViewBounds`. Related method `set AdjustViewBounds(boolean)` Offset of the baseline in this view. For more information, see `<a0>` `</a0>``Android.view.View.View<a2></a2>getBaseline<a5></a5>`. Available units are px (pixels), dp (density-independent pixels), sp (scale pixels based on preferred font size), inches, and millimeters (millimeters). This can also be a reference to a resource (package:type: name format) or a theme attribute (in the form ?[]). Package containing a value of this type:[Type:]name This corresponds to the baseline of the global attribute resource symbol. If the associated method true, the image view is baseline aligned based on the bottom edge. Must be a Boolean value (true or false) This can also be a reference to a resource (package:type: name format) or a theme attribute (in the form ?[]). Package containing a value of this type:[Type:]name This corresponds to the global attribute resource symbol baseline alignment bottom. If the related method `setBaselineAlignBottom(boolean)` true, the image is cropped to fit within the embed. Must be a Boolean value (true or false) This can also be a reference to a resource (package:type: name format) or a theme attribute (in the form ?[]). Package containing a value of this type:[Type:]name This corresponds to the global attribute resource symbol `cropToPadding`. Related method `setCropToPadding(boolean)` Optional argument that specifies the maximum height of this view. For more information, see the `Android. Widget` widget. Must be a dimension value that is a floating-point number appended with a unit, such as 14.5sp. Available units are px (pixels), dp (density-independent pixels), sp (scale pixels based on preferred font size), inches, and millimeters (millimeters). This can also be a reference to a resource (package:type: name format) or a theme attribute (in the form ?[]). Package containing a value of this type:[Type:]name This

corresponds to the global attribute resource symbol maxHeight. Related method An optional argument that specifies the maximum major body of this view. For more information, see the Android. Widget widget. Must be a dimension value that is a floating-point number appended with a unit, such as 14.5sp. Available units are px (pixels), dp (density-independent pixels), sp (scale pixels based on preferred font size), inches, and millimeters (millimeters). This can also be a reference to a resource (package:type: name format) or a theme attribute (in the form ?[]). Package containing a value of this type:[] [Type:]name This corresponds to the global attribute resource symbol maxWidth. Controls how the associated method image is resized or moved to fit the size of this ImageView.is one of the following constant values: Constant Value Description Matrix 0 fitXY1 fit2 fitCenter3 FitCenter3 Fit End 4 Center 5 Center 6 Center Inside 7 It corresponds to the global attribute resource symbol scale type. Related method setType (Image View. ScaleType) Sets drawable as the content of this image view. You can specify a reference to another resource in the form of [+] [package:] type: name, or type ? [Package:] [Type:] Name. Color values can be specified #rgb in #argb#rrggbb#aarrggbb, and #aarrggbb formats. This corresponds to the global attribute resource symbol src. Related Methods Set the color of the image. The color value must #rgb #argb #rrggbb, #aarrggbb, or #aarrggbb format. This can also be a reference to a resource (package:type: name format) or a theme attribute (in the form ?[]). Package containing a value of this type:[] [Type:]name This corresponds to the tint of the global attribute resource symbol. Returns the offset of the widget's text baseline from the boundary above the setColorFilter(int,PorterDuff.Mode) widget. Returns the offset of the baseline within the bounds of the widget. Returns the drawable value of the view. Returns the alpha to be applied to the drawable of this ImageView. Returns the drawable alpha of this ImageView reference and also returns an optional matrix of views. This applies to the view's drawable at the time of drawing. If there is no matrix, this method returns null. Do not change this matrix in place. If you want to apply a different matrix that can be drawn, be sure to call setImageMatrix(). Returns whether there is overlapping content in this view. This function is intended to be overridden by a specific view type and is optimized when the view is alphaed. If the rendering overlaps in an alpha < 1 view, the view is drawn to an offscreen buffer and composites it in place. If there are no duplicate renderings in the view, the view can draw each primitive directly with the appropriate alpha value. An example of overlapping rendering is a TextView with a background image, such as a button. Examples of non-overlapping renderings include TextViews with no background or ImageViews that contain only foreground images. The default implementation returns true. Subclasses should be overridden if there are cases that can be optimized. Returns true if the contents of this view may overlap; Disables the specified drawable. Dr drawable to disable generating a new drawable state for this view. This is called by the view system when the cached drawable state is considered invalid. To get the current state, you need to use getDrawableState(). If extraSpace is non-0, this is the number of additional entries to add to the returned array, and you can place your own state. Returns an array that holds the current drawable value.of the view. Initialize AccessibilityEvent with information about this view, which is the event source. In other words, the source of the accessibility event is the view that triggered the state change that raised the event. Example: Set the password properties for an event in addition to the properties set by the super-implementation. If specified through a call, its initialization accessibility events (views, accessibility events) handle this call. Note: Always call the super implementation before adding information to the event. Use the information about this view to initialize accessibility node information. Basic implementation set: setParent (view), setbound transparent (rect), setbound in-screen (rectum), set package name (CharSequence), set class name (CharSequence), set class name (charSequence), set clickable (Boolean), set focusable (Boolean), If a set long clickable (Boolean), set long clickable (Boolean), set long clickable (Boolean), is specified via a set call accessibility delegate (accessibility delegate) accessibility node information (view, accessibility node information) using that call is responsible for handling this call. info The instance to initialize. Called from dispatchPopulateAccessibilityEvent (Accessibility Event) to give this view an opportunity to set text content for accessibility events. This method is free to change event attributes other than text content, but should usually be changed in InitializeAccessibilityEvent (Accessibility Events). Example: Add a formatted date string to an accessibility event in addition to the text added by the super DateUtils.FORMAT_SHOW_DATE. DateUtils.FORMAT_SHOW_WEEKDAY; string selected date utterances , date cut events.getText().add (selected date utterances). If a view.accessibility delegate is specified through a call, use that call to handle accessibility events (views, accessibility events) and handle this call. Note: Always call the super-implementation before adding information to the event. Set this value to true if you want to adjust the boundary so that ImageView maintains a drawable aspect ratio. Whether to adjust the bounds of the adjustment view for related XML attributesViews that preempt the original aspect ratio of drawable references This method has been deprecated at API level 16. Sets the alpha value to be applied to the image instead of setImageAlpha(int). Whether to set the baseline of the view at the bottom of the view to set the alpha value that must be applied to the alpha image. Setting this value overrides the call to setBaseline. Related XML attribute Android: If baseline aligned under true, the image view is aligned to the baseline based on its bottom edge. Set the tinting options for the image. The color color of the related XML attribute to apply. How to apply a mode color. Standard mode SRC_ATOP the alpha value applied to the image. The alpha value that must be applied to the alpha image is Set the bitmap as the content of this ImageView. Set drawable as the content of this ImageView. Drawable Sets an optional argument that specifies the maximum height of this view that can be drawn. Valid only if the set adjustment viewbound (boolean) is set to true. To set the image to a maximum of 100 x 100 while maintaining the original aspect ratio, WRAP_CONTENT following steps: Note that if the original image is small, use this method to note that this view may be less than 100 x 100. To set an image to a fixed size, specify its size in the layout parameters and use setType (Android.Widget.ImageView.ScaleType) to determine how to fit the image within the boundary. Related XML attribute maxHeight Maximum height of this view. See also optional arguments that specify the maximum height of this view. Valid only if the set adjustment viewbound (boolean) is set to true. To set the image to a maximum of 100 x 100 while maintaining the original aspect ratio, WRAP_CONTENT following steps: Note that if the original image is small, use this method to note that this view may be less than 100 x 100. To set an image to a fixed size, specify its size in the layout parameters and use setType (Android.Widget.ImageView.ScaleType) to determine how to fit the image within the boundary. The associated XML attribute maxWidth also controls how the image is resized or moved to the maximum width of this view. The scale type of the associated XML attribute, the required scaling mode. Change the selection state of this view. Is the view selectable? The selection is not the same as the focus. Views are typically selected in the context of an adapter view, such as a list view or a grid view. The selected view is the highlighted view. Select true if you need to select a view; Be sure to call me.Super class when overriding this function. This is called when the view is attached to a window. At this point, you have a surface and you want to start drawing. This function is guaranteed to be called before onDraw (Android.graphics.Canvas), but can be called at any time before and after onDraw, including before and after onMeasure(int,int). This is called when the view is detached from the window. At this point, there are no more surfaces to draw on. Implement this to create a drawing. Measure the canvas view in which the background is drawn and its contents to determine the measured width and height. This method is called by measure(int,int) and must be overridden by subclasses to accurately and efficiently measure its contents. CONTRACT: If you override this method, you must measure and store the width and height of this view by calling setMeasuredDimension (int, int). If you do not do this, an invalid state exception thrown by the measure (int, int) will be triggered. A call to a super class is a valid use. The base class implementation of a measure defaults to a background size unless MeasureSpec allows a larger size. Subclasses must override onMeasure(int,int) to improve content measurement. When this method is overridden, it is the subclass's responsibility to verify that the measured height and width are greater than or greater than the minimum height and width of the view (getSuggedMinumHeight() and getSuggedMinumWidth()). Measure the horizontal space requirements imposed by the parent. Requirements are encoded in View.MeasureSpec. Measure the vertical space requirements imposed by the parent. Requirements are encoded in View.MeasureSpec. Assign a size and position to this view. This is called from the layout. Returns true if the new size and position are different from the previous object relative to the parent b position relative to the parent r right position relative to the left position and the parent t top position (if the view subclass is displaying its own Drawable object, it must override this function and return true for the Drawable displayed). This allows you to schedule these drawable animations. If you override this function, be sure to call the super class. dr Drawable to validate. Returns true if it is being displayed; Returns a Boolean value if true than the drawable value displayed in the view. Otherwise, false can't be animated. Animation.

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